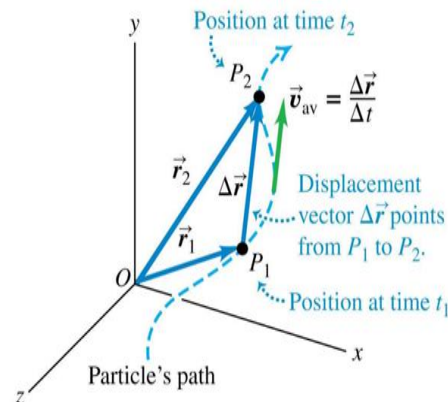
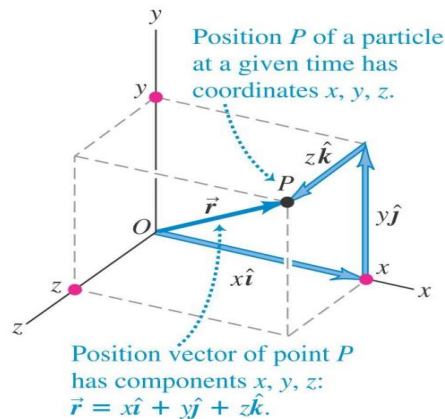


Lecture six: acceleration and instantaneous acceleration In Three Dimension

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Average acceleration and instantaneous acceleration

The **position vector** \vec{r} of a particle is defined as a vector whose tail is at a reference point (usually the origin O) and its tip is at the particle at point P.



Where \hat{i} , \hat{j} , and \hat{k} are unit vectors along the x , y , and z axis respectively.

For a particle that **changes position** vector from \vec{r}_1 to \vec{r}_2 we define the **displacement vector** $\Delta\vec{r}$ as follows:

$$\Delta\vec{r} = \vec{r}_2 - \vec{r}_1 = (x_2 - x_1)\hat{i} + (y_2 - y_1)\hat{j} + (z_2 - z_1)\hat{k}$$

The **velocity vector** \vec{v} at time t is defined as:

average velocity = displacement / time interval

$$\vec{v}_{avg} = \frac{\Delta\vec{r}}{\Delta t} = \frac{\Delta x\hat{i} + \Delta y\hat{j} + \Delta z\hat{k}}{\Delta t}$$

Magnitude of the velocity is

$$|\vec{v}(t)| = v(t) = \sqrt{v_x^2 + v_y^2 + v_z^2}$$

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Direction of the velocity is

$$\theta = \tan^{-1} \left(\frac{v_y}{v_x} \right)$$

The **average-acceleration vector** \vec{a} is the ratio of the change in the instantaneous velocity vector to the time interval:

$$\vec{a}_{avg} = \frac{\Delta \vec{v}}{\Delta t} = \frac{\Delta v_x \mathbf{i} + \Delta v_y \mathbf{j} + \Delta v_z \mathbf{k}}{\Delta t}$$

We define as the instantaneous acceleration as the limit:

$$\vec{a} = \lim \frac{\Delta \vec{v}}{\Delta t} = \frac{d\vec{v}}{dt} = \frac{d}{dt} (v_x \mathbf{i} + v_y \mathbf{j} + v_z \mathbf{k}) = \frac{dv_x}{dt} \mathbf{i} + \frac{dv_y}{dt} \mathbf{j} + \frac{dv_z}{dt} \mathbf{k}$$

The three acceleration components are given by the equations:

$$a_x = \frac{dv_x}{dt}$$

$$a_y = \frac{dv_y}{dt}$$

$$a_z = \frac{dv_z}{dt}$$

$$\vec{a} = \frac{d\vec{v}}{dt}$$

Example1:

The position of an electron is given by $\mathbf{r} = 3t\mathbf{i} - 4t^2\mathbf{j} + 2\mathbf{k}$ (where t is in seconds and \mathbf{r} to be in meters). (a) What is $\mathbf{v}(t)$ for the electron? (b) In unit-vector notation, what is \mathbf{v} at $t = 2$ s? (c) What are the magnitude and direction of \mathbf{v} just then?

Solve:

(a) The velocity vector \mathbf{v} is the time derivative of the position vector \mathbf{r}

$$\mathbf{v}(t) = \frac{d\vec{r}}{dt} = \frac{d}{dt} (3t\mathbf{i} - 4t^2\mathbf{j} + 2\mathbf{k}) = 3\mathbf{i} - 8t\mathbf{j}$$

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(b) At $t = 2s$, the value of v is

$$v(t = 2s) = 3i - (8)(2)j = 3i - 16j$$

(c) Using our answer from (b), at $t = 2s$ the magnitude of v is

$$r = \sqrt{v_x^2 + v_y^2 + v_z^2} = \sqrt{(3)^2 + (-16)^2 + (0)^2} = 16 \frac{m}{s}$$

$$\tan\theta = \frac{v_y}{v_x} = -5.33 \Rightarrow \theta = \tan^{-1}(-5.33) = -79^\circ$$

Example 2:

Find the average acceleration between $t=0$ and $t=3$, for the particle which is moving in a plane and whose position is given, $v = 3ti + 3t^3j + k$

Solve

The velocity as a function of time

$$v = 3ti + 3t^3j + k$$

At $t = 0$

$$v_i = 0i + 0j + k$$

At $t = 3$

$$v_f = 9i + 81j + k$$

$$\vec{a} = \frac{\Delta \vec{v}}{\Delta t} = \frac{9i + 81j + k - k}{3} = 3i + 27j$$

Example 3:

Find the instantaneous acceleration at $t = 1s$, for the particle which is moving in a plane and whose position is given, $v = 2ti + 5t^3j + tk$

Solve

Velocity as a function of time

$$v = 2ti + 5t^3j + tk$$

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The instantaneous acceleration is given by the formula,

$$\vec{a} = \frac{d\vec{v}}{dt} = \frac{d}{dt}(2ti + 5t^3j + tk)$$

$$\vec{a} = 2i + 15t^2j + k$$

At $t = 1$

$$\vec{a} = 2i + 15j + k$$

Example 4:

A fish swimming in a horizontal plane has a velocity $v_0 = (4i + 1j)$ m/s and position vector is $r_0 = (10i - 4j)$ m relative to a stationary rock at the shore. After the fish swims with constant acceleration for 20 s, its velocity is $v = (20i - 5j)$ m/s. (a) what are the components of the acceleration? (b) What is the direction of the acceleration with respect to the fixed x axis? (c) Find the values of x , y and components of the velocity at $t = 25$ s .

Solve

(a) Since we are given that the acceleration is constant

$$v_x = v_{0x} + a_x t, \quad v_y = v_{0y} + a_y t$$

to get:

$$a_x = \frac{v_x - v_{0x}}{t} = \frac{20 - 4}{20} = 0.8 \text{ m/s}^2$$

And

$$a_y = \frac{v_y - v_{0y}}{t} = \frac{-5 - 1}{20} = -0.3 \text{ m/s}^2$$

And the acceleration vector of the fish is

$$a = 0.8i - 0.3j$$

(b) the direction of the acceleration a is:

$$\tan \theta = \frac{a_y}{a_x} = \frac{-0.3}{0.8} = -0.375$$

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$$\theta = \tan^{-1} (-0.375) = -20.6^\circ$$

$$(d) x = x_0 + v_{0x} + \frac{1}{2} a_x t^2$$

$$= 10 + 4 + \frac{1}{2} (0.8)(25)^2 = 360$$

and

$$y = y_0 + v_{0y} + \frac{1}{2} a_y t^2$$

$$= -4 + 1 + \frac{1}{2} (-0.30)(25)^2 = -72.8 \text{ m}$$

At $t = 25 \text{ s}$ the velocity components of the fish are given by:

$$v_x = v_{0x} + a_x t = 4 + (0.8)(25) = 24 \text{ m / s}$$

and

$$v_y = v_{0y} + a_y t = 1 + (-0.3)(25) = -6.5 \text{ m / s}$$